

# Yan Di

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## EDUCATION

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<b>Technical University of Munich</b> Computer Science, Doctor Co-supervised by Dr. Federico Tombari and Prof. Nassir Navab	Dec 2020 - Feb 2024 Munich
<b>Tsinghua University</b> Control theory and engineering Master Supervised by Prof. Xiangyang Ji	Jun 2017 - Jun 2020 Beijing
<b>Tsinghua University</b> Department of Automation Bachelor	Sep 2013 - Jun 2017 Beijing

## RESEARCH

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My research topic is mainly **Object Pose Estimation** and its applications in **SLAM**, **Robotics**, **Shape Manipulation**, **Scene Understanding**, etc. Here I list some main projects.

- **Object Pose Estimation.** Pose estimation refers to estimating the rotation, translation and size of the target object from given RGB images or point clouds. I mainly develop geometry-aware methods for pose estimation in different scenes. SO-Pose, HiPose is designed for instance-level pose estimation in desktop scenes (1-2m). GPV-Pose, RBP-Pose, SSP-Pose, SecondPose are designed for category-level pose estimation in desktop scenes. OPA-3D is proposed to handle traffic scenes (0-80m). U-RED, KP-RED, ShapeMaker focus on indoor scene understanding (0-10m).
- **Applications of Pose Estimation.** MonoGraspNet employs pose estimation in robotic grasping. SG-Bot focuses on robotic rearrangement. DDF-HO and MOHO deal with hand-held object reconstruction.

## WORK EXPERIENCES

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<b>Google Munich</b> Student researcher Large language models + Pose estimation	Aug 2023 - Present Munich
<b>SUMSUNG Beijing Research Center</b> Student researcher SLAM on mobile platforms	Jun 2016 - Sep 2016 Beijing

## HONORS & AWARDS

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Academic Excellence Awards	2015-2016 , 2016-2017
Overall Best Segmentation Method Award, ZebraPoseSAT, ECCV2022 BOP Challenge	2022

## PUBLICATIONS

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\* co-first authors

### *Pose Estimation in Different Scenes:*

1 *Di, Y., Manhardt, F., Wang, G., Ji, X., Navab, N., & Tombari, F. (2021). SO-Pose: Exploiting*

Self-Occlusion for Direct 6D Pose Estimation. the IEEE/CVF International Conference on Computer Vision (ICCV) 2021.

2 *Di, Y.\**, Zhang, R\*, Lou, Z., Manhardt, F., Ji, X., Navab, N., & Tombari, F. (2022). Gpv-pose: Category-level object pose estimation via geometry-guided point-wise voting. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) (pp. 6781-6791).

3 Zhang, R\*, *Di, Y.\**, Lou, Z., Manhardt, F., Tombari, F., & Ji, X. (2022, October). Rbp-pose: Residual bounding box projection for category-level pose estimation. In Computer Vision–ECCV 2022: 17th European Conference, Tel Aviv, Israel, October 23–27, 2022, Proceedings, Part I (pp. 655-672). Cham: Springer Nature Switzerland.

4 Zhang, R\*, *Di, Y.\**, Manhardt, F., Tombari, F., & Ji, X. (2022, October). SSP-Pose: Symmetry-Aware Shape Prior Deformation for Direct Category-Level Object Pose Estimation. In 2022 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) (pp. 7452-7459). IEEE.

5 Su, Y\*., *Di, Y.\**, Zhai, G., Manhardt, F., Rambach, J., Busam, B., ... & Tombari, F. (2023). OPA-3D: Occlusion-Aware Pixel-Wise Aggregation for Monocular 3D Object Detection. IEEE Robotics and Automation Letters (RAL).

6 Zaccaria, M., Manhardt, F., *Di, Y*, Tombari, F., Aleotti, J, Giorgini, M. Self-Supervised Category-level 6D Object Pose Estimation With Optical Flow Consistency (2023). IEEE Robotics and Automation Letters (RAL).

7 Chen, Y., *Di, Y.\**, Zhai, G., Manhardt, F., Zhang, C., Zhang, R., ... & Busam, B. (2024). SecondPose: SE (3)-Consistent Dual-Stream Feature Fusion for Category-Level Pose Estimation. CVPR 2024.

8 Lin, Y., Su, Y., Nathan, P., Inuganti, S., *Di, Y*, Sundermeyer, M., ... & Zhang, Y. (2024). HiPose: Hierarchical Binary Surface Encoding and Correspondence Pruning for RGB-D 6DoF Object Pose Estimation. CVPR 2024.

### ***Applications of Pose Estimation:***

1 *Di, Y.\**, Zhang, C\*, Zhang, R\*, Manhardt, F., Su, Y., Rambach, J., Stricker, D., Ji, X., Tombari, F. (2023) U-RED: Unsupervised 3D Shape Retrieval and Deformation for Partial Point Clouds. In Proceedings of the IEEE/CVF International Conference on Computer Vision (ICCV)

2 Zhai, G., Huang, D., Wu, S. C., Jung, H., *Di, Y*, Manhardt, F., ... & Busam, B. (2022). MonoGraspNet: 6-DoF Grasping with a Single RGB Image. In 2023 IEEE International Conference on Robotics and Automation (ICRA). IEEE.

3 Zhang, C\*, *Di, Y.\**, Zhang, R., Zhai, G., Manhardt, F., Tombari, F., & Ji, X. (2023). DDF-HO: Hand-Held Object Reconstruction via Conditional Directed Distance Field. NeurIPS 2023.

4 *Di, Y*, Zhang, C., Wang, C., Zhang, R., Zhai, G., Li, Y., ... & Gao, S. (2024). ShapeMaker: Self-Supervised Joint Shape Canonicalization, Segmentation, Retrieval and Deformation. CVPR 2024.

5 Zhang, R., Zhang, C., *Di, Y*, Manhardt, F., Liu, X., Tombari, F., Ji, X., KP-RED: Exploiting Semantic Keypoints for Joint 3D Shape Retrieval and Deformation. CVPR 2024.

6 Zhang, C., Jiao, G., *Di, Y*, Wang, G., Huang, Z., Zhang, R., Manhardt, F., Fu, B., Tombari, F., Ji, X., MOHO: Learning Single-view Hand-held Object Reconstruction with Multi-view Occlusion-Aware Supervision. CVPR 2024

### ***3D Reconstruction:***

1 *Di, Y*, Morimitsu, H., Gao, S., & Ji, X. (2019). Monocular piecewise depth estimation in dynamic scenes by exploiting superpixel relations. In Proceedings of the IEEE/CVF International Conference on Computer Vision (ICCV) (pp. 4363-4372).

2 *Di, Y*, Morimitsu, H., Lou, Z., & Ji, X. . A unified framework for piecewise semantic reconstruction in dynamic scenes via exploiting superpixel relations. In 2020 IEEE

International Conference on Robotics and Automation (ICRA) (pp. 10737-10743).

3 Zhang, C., Lou, Z., *Di, Y.*, Tombari, F., & Ji, X. (2022). SST: Real-time End-to-end Monocular 3D Reconstruction via Sparse Spatial-Temporal Guidance. ICME2023.

4. Zhai, G., Örnek, E. P., Wu, S. C., *Di, Y.*, Tombari, F., Navab, N., & Busam, B. (2023). CommonScenes: Generating Commonsense 3D Indoor Scenes with Scene Graphs. NeurIPS 2023.

***Others:***

1 Zhu, D.,, Zhai, G., *Di, Y.*, Manhardt, F., Berkemeyer, H., Tran, T, Navab, N., Tombari, F., Busam, B. IPCC-TP: Utilizing Incremental Pearson Correlation Coefficient for Joint Multi-Agent Trajectory Prediction (2023), In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)

2 Li M, Du Z, Ma X, Gao K, Dong W, *Di Y.*, Gao Y. System Design and Monitoring Method of Robot Grinding for Friction Stir Weld Seam. Applied Sciences. 2020; 10(8):2903. <https://doi.org/10.3390/app10082903>